

Attack on Mozhaisk

Mission packs

Main Menu > Multiplayer

Briefing

COALITION	PLAYERS
Axis Powers	1
Allies	0

Bombed airfield

Airfield

Tanks 0

Tanks 1

Tanks 2

Rear Tanks

Bombed airfield

3h to 2h left

Leave Server

Bf 109 F-4 setup

START

The Luftwaffe launches bombing runs on Soviet positions to prepare a ground attack on the city of Mozhaisk and its airfield. The VVS does their best to defend their supply routes to increase chances to stop the ground attack.

The mission is divided in two overlapping phases. The first phase takes place exclusively in the air, as tank bases are closed. The second phase starts 90 minutes into the mission. In this phase, the ground assault is launched. 45 minutes later the first phase ends. The rear airfields, which offer all plane types, are closed. Advanced airfields remain open, with their limited selection of ground attack planes.

The outcome of the first 90 minutes decides the starting position and strength of the ground attack.

The mission cannot be a tie. The Russians win by default if the Germans fail to capture the objective on the ground.

German mission packs

Anti-air sweep on Mozhaisk



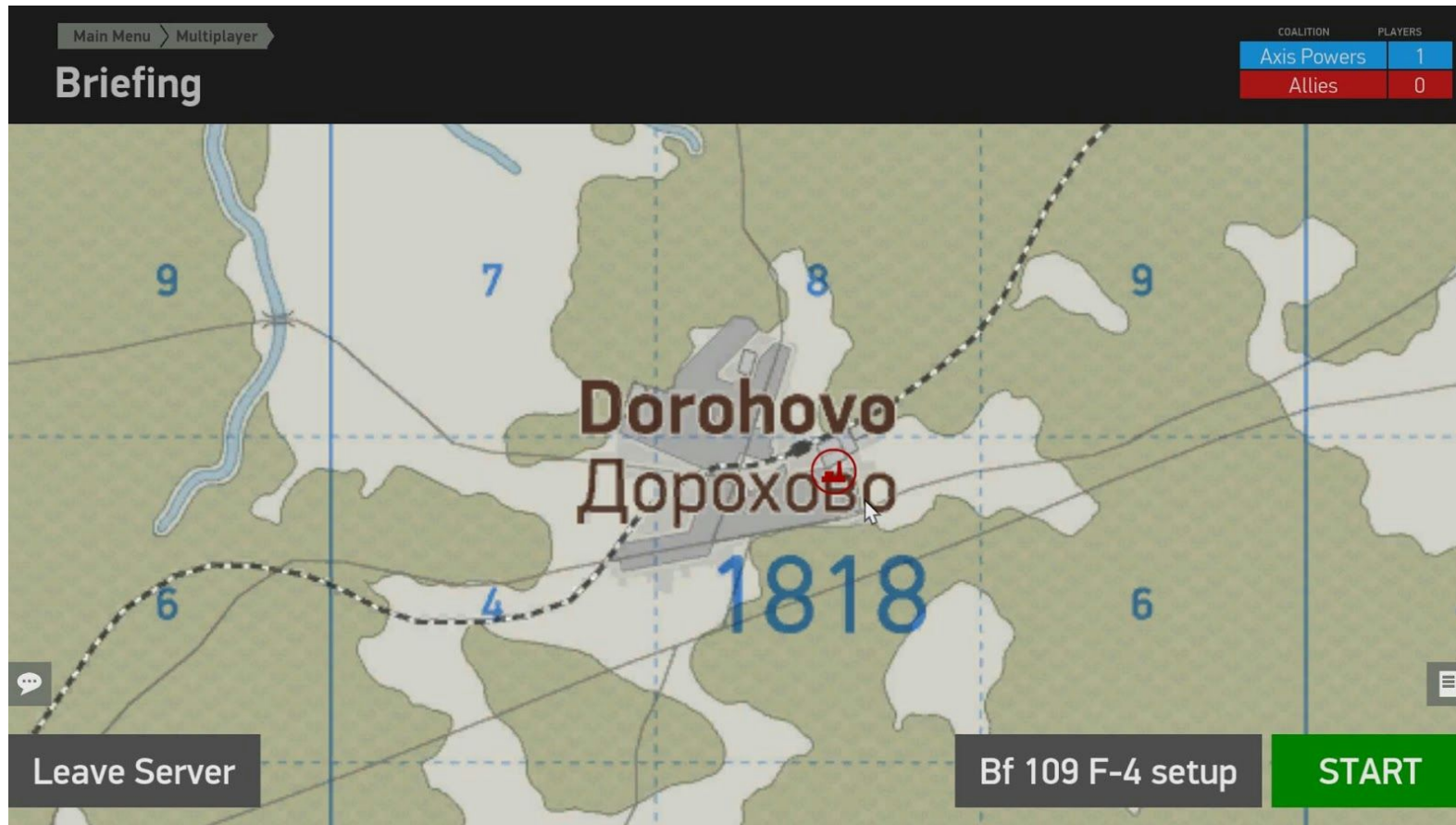
The airfield at Mozhaisk is protected by a number of 61k canons that are a threat to a small flight of bombers. Before launching a bombing run, a pair of Bf109e7 launches from the advanced airfield in square 2113. Consider using small bombs. The 61k canons should be approached in a spiral pattern from above 2000m. Avoid prolonged straight flight directly at the targets.

Bombing run on Mozhaisk



A formation of Ju88 starts from the rear airfield in square 1809 and heads East towards the airfield in square 1916. It is advised to choose a loadout with a large number of bombs. The objective consists of the rows of hangars and fuel tanks. If the mission was preceded by a successful anti-air sweep, the bombers can bomb the targets from shallow dives at low altitude. Otherwise, high-altitude level bombing should be preferred.

Bombing run on Dorohovo



The objective is the train station and the facilities nearby (gray rectangles on the map).

A flight of Ju87 takes off from the advanced airfield in 2113. Alternatively, if time permits, a flight of Ju88 from the rear airfield on 1809 can also be used.

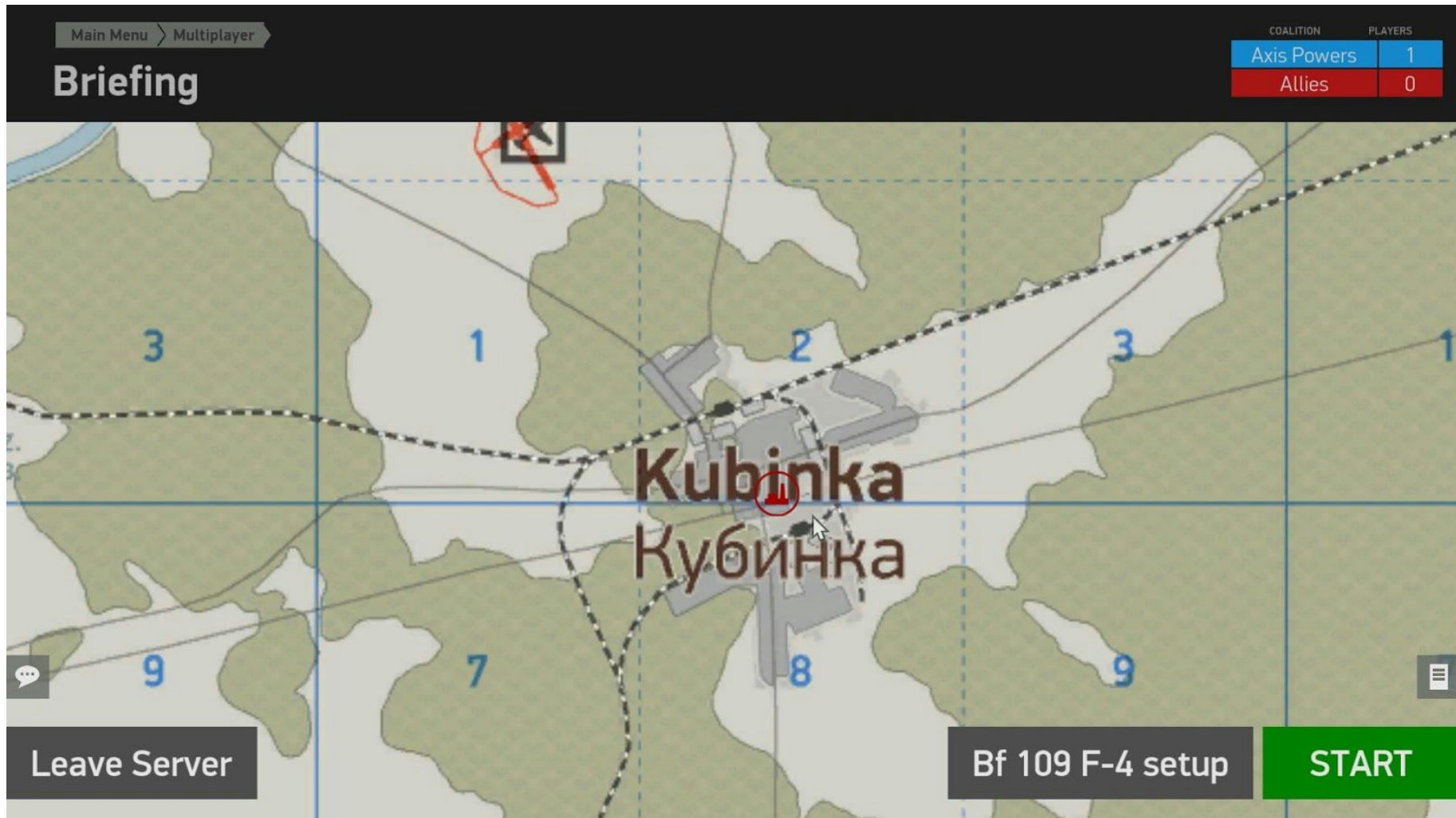


Study the picture above to find the location of the railway station within the city. Take note of its surroundings.

The picture below gives a close-up view of the target area.



Bombing runs on Kubinka



The city has two railway stations that must be destroyed. Facilities nearby must also be destroyed.



Notice the presence of an active airfield nearby, and expect interceptions by Mig3s. Stay clear of the airfield and its heavy anti-air defenses.



The objective is found at the following locations:

- The two squares on the western side of the railway that crosses the road. The squares are located in each side of the road.
- The rail station south of the blocks mentioned above.
- The rail station north-west of the blocks mentioned in the first bullet.
- The block immediately east of the northern station.
- The block immediately south of the northern station.
- The block west of the northern station. It is located 300m away, and separated from the station by a road going north/north-west and by trees.

The flight should consist of Ju87 and an escort of Bf109e7 taking off from the advanced airfield in square 2113. Alternatively, if time allows, a flight of bombers with escorting bf109f4 starting from the rear airfield can also be used.

All missions up to this point must achieve their objectives before 10:00, the time at which the ground assault is launched.